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Theora is an Israeli
toy & game design
studio delivering
innovative work for
more than 4 decades

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יש לך רעיון למשחק חדש?

צור קשר

Intro Graphics / Animation

Theora is an Israeli toy & game design studio delivering
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What's New?

Category title

JAN
15

Article Title

Lorem ipsum dolor sit amet, consectetur
adipiscing elit. Morbi commodo...

Category title

JAN
10

Article Title

Lorem ipsum dolor sit amet, consectetur
adipiscing elit. Morbi commodo...

Category title

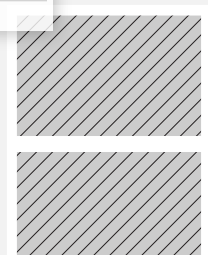
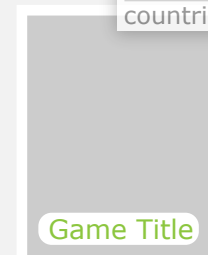
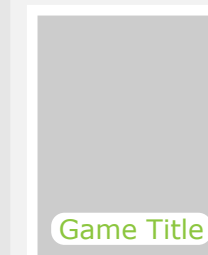
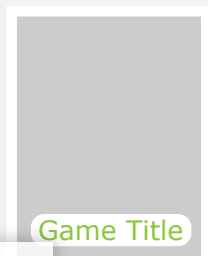
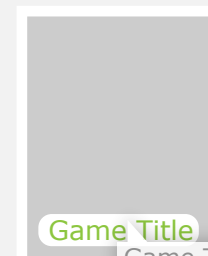
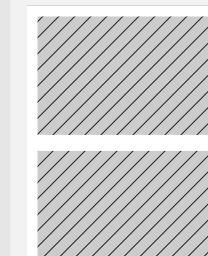
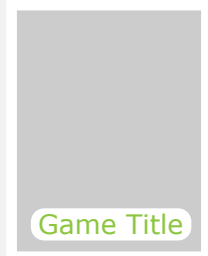
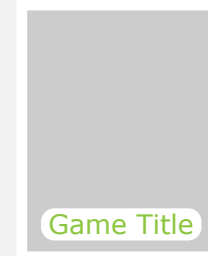
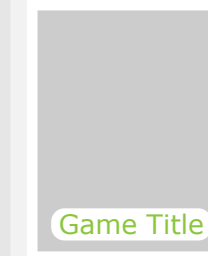
JAN
4

Article Title

Lorem ipsum dolor sit amet, consectetur
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Guess What?

Guess what have Theora been designing
through the past 4 decades...



Game Type
Ages
countries



Ask another question

• Was it designed for ages 5 up ?

• Is it some sort of a Toy ?

Free Search:

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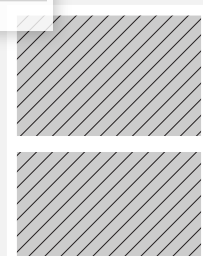
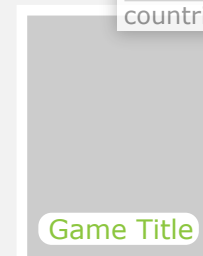
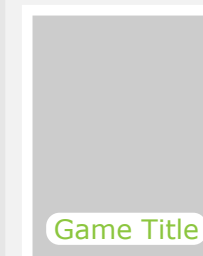
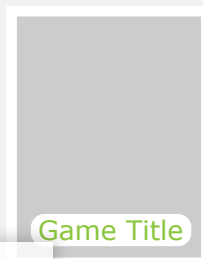
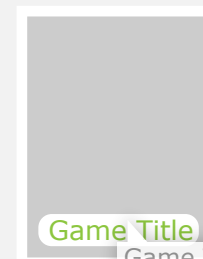
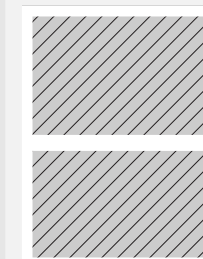
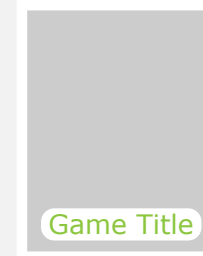
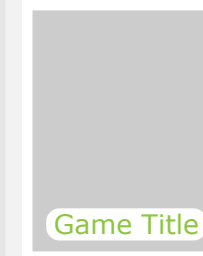
JAN
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Article Title

Lorem ipsum dolor sit amet, consectetur
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Guess What?

Guess what have Theora been designing
through the past 4 decades...



Game Type
Ages
countries



- Is it called ?
- Was it published by ?
- Was it published ?
- Was it published in ?

• Was it designed for ages ?

• Is it some sort of a ?

Free Search:

Product Page

the images slide
through the different
releases of the game

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יש לך רעיון למשחק חדש?

צור קשר

Tzor Tzura












Games / Preschool Games



1973: Tzor Tzura

Dice-based game for kids uses logic, reasoning and perception skills to be the first to build a colorful figure according to the card they pick.

Ages: 3-7

- Published: in  1973 as *Tzor Tzura* by [Theora](#)
in  1973 as *Tzor Tzura* by [Orda](#)
in  1973 as *Wee Shapes* by [Orda/Leisure Learning](#)
in  1974 as *Wee Shapes* by [Orda](#)
in  1974 as *Tzor Tzura* by [Orda](#)
in  1977 as *Wee Shapes* by [Orda/Educo](#)
in  1979 as *Wee Shapes* by [Orda/Skye](#)
in  1986 as *Wee Shapes* by [Orda](#)
in  1986 as *Farge og Form* by [Orda/Semper](#)
in  1999 as *Tzor Tzura* by [Orda](#)
in  2000 as *Touch-A-Shapes* by [Orda](#)

Guess What?

Guess what have Theora been designing through the past 4 decades...

Game Title

Game Title

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Game Type
Ages
countries

Game Title

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Game Title

Ask another question

Was it designed for ages 5 up ?

Is it some sort of a Toy ?

Free Search:

Theora Design

InfoArch Document
(this is not a design proposal)

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צור קשר

Eng+Heb

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Title:

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Address

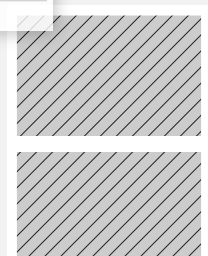
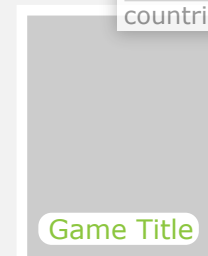
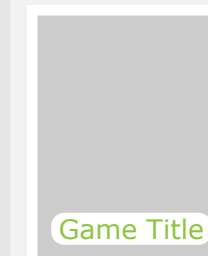
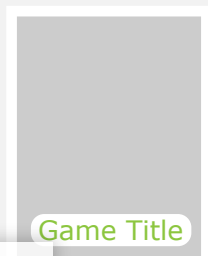
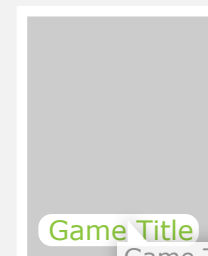
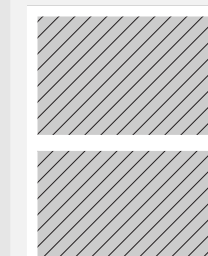
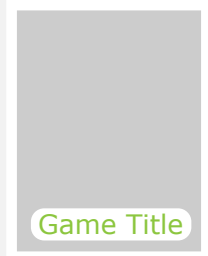
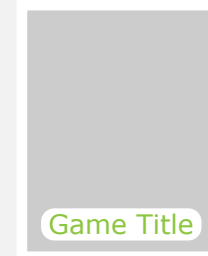
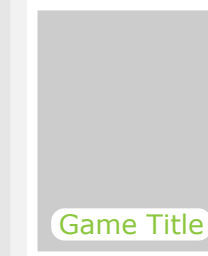
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Guess What?

Guess what have Theora been designing through the past 4 decades...



Game Type
Ages
countries



Ask another question

• Was it designed for ages ?

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Gamelog Main

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New From The Game Log:

Category title

Article Title

JAN
15

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Category title

Article Title

JAN
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Category title

Article Title

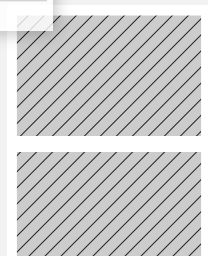
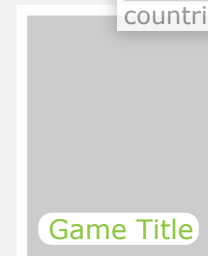
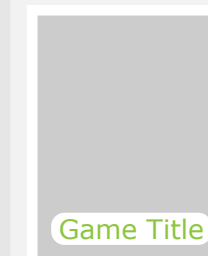
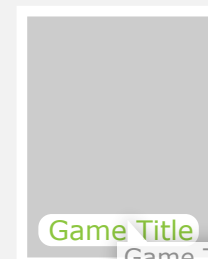
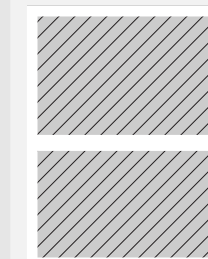
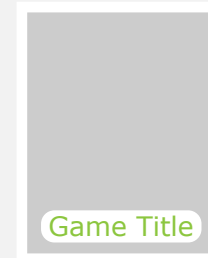
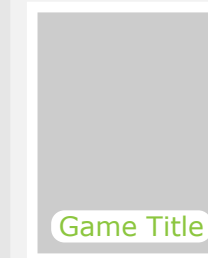
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צור קשר

An Idea Is Born /

The Story Behind The Magimixer

Published by Gideon on Sunday Jul 21st 2006



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Comments: Lorem ipsum dolor sit amet, consectetur adipiscing elit.
by XXX on xx.xx.xx

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Theora On The Web:
Guess Who Rabbi on YouTube!

Conferences:
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An Idea is Born:
The History of Icetix

On Game Design:
"Meaningful Decisions"

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Dan Jo commented on
The Story Behind The Magimixer
Miriam Rabinian commented on
Guess Who Rabbi on YouTube!

Simcha commented on
Visit our booth at Boardgamer08

Albert X commented on
The History of Icetix

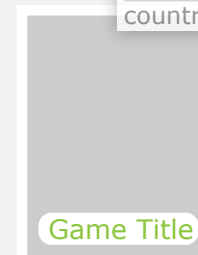
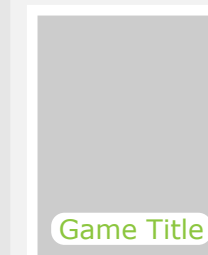
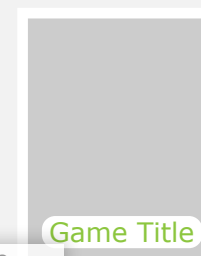
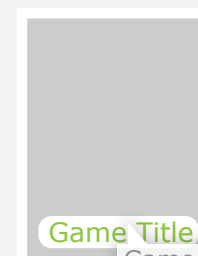
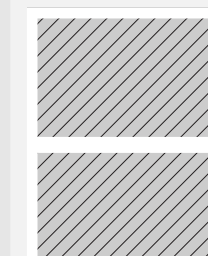
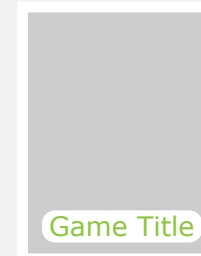
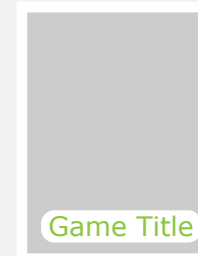
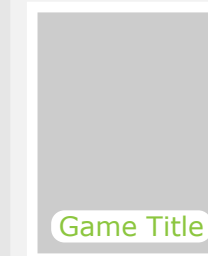
Miriam Rabinian commented on
"Meaningful Decisions"

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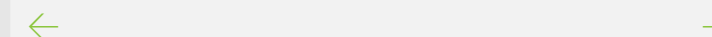
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